

PLAYER Duane  
 KIN Dwarf AGE Adult  
 PROFESSION Artisan  
 WEAKNESS Pessimist, Wreckless

# DRAGON BANE

APPEARANCE Weathered Face  
Boots & Cloak  
Backpack

NAME WHISKERS

STR 14 CON 14 AGL 13 INT 13 WIL 13 CHA 8

EXHAUSTED SICKLY DAZED ANGRY SCARED DISHEARTENED

**DAMAGE BON. STR** d4    **DAMAGE BON. AGL** d4    **MOVEMENT** 10

### ABILITIES & SPELLS

- Master Carpenter - ? wp
- Unforgiving - 3 wp  
(gets boon to roll)
- Double Slash - 3 wp  
(hit 2 enemy within 2 m)

**GOLD** \_\_\_\_\_

**SILVER** \_\_\_\_\_

**COPPER** \_\_\_\_\_

### SKILLS

◇ 12 Acrobatics (AGL)	<b>WEAPON SKILLS</b>
◇ 12 Awareness (INT)	◇ 16 Axes (STR)
◇ 5 Bartering (CHA)	◇ 6 Bows (AGL)
◇ 6 Beast Lore (INT)	◇ 12 Brawling (STR)
◇ 4 Bluffing (CHA)	◇ 6 Crossbows (AGL)
◇ 6 Bushcraft (INT)	◇ 6 Hammers (STR)
◇ 12 Crafting (STR)	◇ 12 Knives (AGL)
◇ 13 Evade (AGL)	◇ 6 Slings (AGL)
◇ 6 Healing (INT)	◇ 6 Spears (STR)
◇ 6 Hunting & Fishing (AGL)	◇ 6 Staves (AGL)
◇ 6 Languages (INT)	◇ 13 Swords (STR)
◇ 6 Myths & Legends (INT)	<b>SECONDARY SKILLS</b>
◇ 4 Performance (CHA)	◇ _____
◇ 4 Persuasion (CHA)	◇ _____
◇ 6 Riding (AGL)	◇ _____
◇ 6 Seamanship (INT)	◇ _____
◇ 12 Sleight of Hand (AGL)	◇ _____
◇ 6 Sneaking (AGL)	◇ _____
◇ 12 Spot Hidden (INT)	◇ _____
◇ 6 Swimming (AGL)	◇ _____

### INVENTORY

ENCUMBRANCE LIMIT 9

- 1 Food
- 2 Carpentry Tools
- 3 Torch =
- 4 Rope
- 5 Boots
- 6 Barrel of Ale
- 7
- 8
- 9
- 10

**MEMENTO**  
Pewter Tankard

**TINY ITEMS**  
 Backpack +2 items  
 Ring - Demon Detect

**ARMOR**

ARMOR RATING 4  
**Chain Mail**  
 BANE ON:  
 ✘ SNEAKING ◇ EVADE  
 ✘ ACROBATICS

**HELMET**

ARMOR RATING \_\_\_\_\_  
 BANE ON:  
 ◇ AWARENESS  
 ◇ RANGED ATTACKS

◇ ROUND REST ◇ STRETCH REST

**WILLPOWER POINTS**

13

**WEAPON/SHIELD** **GRIP** **RANGE** **DAMAGE** **DURABILITY** **FEATURES**

Battle Axe    2H    2    2d8    9    Slashing, Topple

**HIT POINTS**

14

DEATH ROLLS    SUCCESSES    FAILURES

◇ ◇ ◇    ◇ ◇



PLAYER Duane  
 KIN Dwarf AGE Adult  
 PROFESSION Artisan  
 WEAKNESS Pessimist

# DRAGON BANE

APPEARANCE  
 Weathered Face



*Killed 11  
 165 Gold  
 7/175*

NAME WHISKERS

STR 14 CON 14 AGL 13 INT 13 WIL 13 CHA 8

EXHAUSTED SICKLY DAZED ANGRY SCARED DISHEARTENED

DAMAGE BON. STR d4 DAMAGE BON. AGL d4 MOVEMENT 10

## ABILITIES & SPELLS

Master Carpenter  
 Unforgiving

*Group Gold:*  
 GP 30 ÷ 7 = 4 30  
 SP 30 ÷ 7 = 4  
 CP 15

GOLD 81  
 SILVER 166  
 COPPER 15

## SKILLS

◇ 12 Acrobatics (AGL)	WEAPON SKILLS
◇ 12 Awareness (INT)	◇ Axes (STR)
◇ 45 Bartering (CHA)	◇ 6 Bows (AGL)
◇ 6 Beast Lore (INT)	◇ 12 Brawling (STR)
◇ 4 Bluffing (CHA)	◇ 6 Crossbows (AGL)
◇ 6 Bushcraft (INT)	◇ 6 Hammers (STR)
◇ 12 Crafting (STR)	◇ 12 Knives (AGL)
◇ 13 Evade (AGL)	◇ 6 Slings (AGL)
◇ 6 Healing (INT)	◇ 6 Spears (STR)
◇ 6 Hunting & Fishing (AGL)	◇ 6 Staves (AGL)
◇ 6 Languages (INT)	◇ 13 Swords (STR)
◇ 6 Myths & Legends (INT)	SECONDARY SKILLS
◇ 4 Performance (CHA)	◇
◇ 4 Persuasion (CHA)	◇
◇ 6 Riding (AGL)	◇
◇ 6 Seamanship (INT)	◇
◇ 12 Sleight of Hand (AGL)	◇
◇ 6 Sneaking (AGL)	◇
◇ 12 Spot Hidden (INT)	◇
◇ 6 Swimming (AGL)	◇

## INVENTORY 7 ENCUMBRANCE LIMIT

- Food
- Carpentry Tools
- Torch 5
- Rope
- Boots
- Grappling Hook
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MEMENTO  
 Pewter Tankard

TINY ITEMS  
 Magic Ring - Demon Detect

ARMOR  
 Chain Mail  
 ARMOR RATING 4  
 BANE ON:  
 ◇ SNEAKING ◇ EVADE  
 ◇ ACROBATICS

HELMET  
 ARMOR RATING 3  
 BANE ON:  
 ◇ AWARENESS  
 ◇ RANGED ATTACKS

WILLPOWER POINTS  
 13

WEAPON/SHIELD GRIP RANGE DAMAGE DURABILITY FEATURES  
 Battle Axe 14 2 2d8 9 Slashing, Topple

HIT POINTS  
 14  
 DEATH ROLLS SUCCESSES FAILURES

*Sword  
 Bowman  
 Shield*