

PLAYER Travis
 KIN Wolfkin AGE Adult
 PROFESSION Mage Elemental
 WEAKNESS Haughty

DRAGON BANE

APPEARANCE Silver Tooth
Boots & Cloak
Backpack
Walks with Staff

NAME GRIMM

STR 12 CON 12 AGL 15 INT 13 WIL 14 CHA 10

EXHAUSTED SICKLY DAZED ANGRY SCARED DISHEARTENED

DAMAGE BON. STR DAMAGE BON. AGL d4 MOVEMENT 14

ABILITIES & SPELLS

- Fireball
- Pillar
- Dispel
- Lock / Unlock
- Slow Fall
- Cook Food
- Hunting Instincts

GOLD

SILVER

COPPER

SKILLS

◇ 6 Acrobatics (AGL)	WEAPON SKILLS
◇ 14 Awareness (INT)	◇ 5 Axes (STR)
◇ 5 Bartering (CHA)	◇ 6 Bows (AGL)
◇ 6 Beast Lore (INT)	◇ 5 Brawling (STR)
◇ 5 Bluffing (CHA)	◇ 6 Crossbows (AGL)
◇ 6 Bushcraft (INT)	◇ 5 Hammers (STR)
◇ 5 Crafting (STR)	◇ 12 Knives (AGL)
◇ 14 Evade (AGL)	◇ 12 Slings (AGL)
◇ 13 Healing (INT)	◇ 5 Spears (STR)
◇ 6 Hunting & Fishing (AGL)	◇ 12 Staves (AGL)
◇ 12 Languages (INT)	◇ 5 Swords (STR)
◇ 6 Myths & Legends (INT)	SECONDARY SKILLS
◇ 5 Performance (CHA)	◇ 17 Elementalism
◇ 6 Persuasion (CHA)	◇
◇ 6 Riding (AGL)	◇
◇ 6 Seamanship (INT)	◇
◇ 6 Sleight of Hand (AGL)	◇
◇ 6 Sneaking (AGL)	◇
◇ 13 Spot Hidden (INT)	◇
◇ 6 Swimming (AGL)	◇

INVENTORY

ENCUMBRANCE LIMIT 8

- 1 Grimaire
- 2 Orbuculum
- 3 Bottle
- 4 Wand
- 5 Food =
- 6 Torch =
- 7
- 8
- 9
- 10

MEMENTO Backpack +2

TINY ITEMS
Flint & Tinder
Ring Demon Sence
Paper & Quills

ARMOR
 ARMOR RATING 1
Leather
 BANE ON:
 ◇ SNEAKING ◇ EVADE
 ◇ ACROBATICS

HELMET
 ARMOR RATING
 BANE ON:
 ◇ AWARENESS
 ◇ RANGED ATTACKS

◇ ROUND REST ◇ STRETCH REST

WILLPOWER POINTS
14

WEAPON/SHIELD Staff **GRIP** 2H **RANGE** 2 **DAMAGE** d8 **DURABILITY** 9 **FEATURES** Bludgeoning Topple

HIT POINTS
12

DEATH ROLLS SUCCESSES FAILURES

PLAYER Travis
 KIN Wolfkin AGE Adult
 PROFESSION Mage Elementalism
 WEAKNESS Haughty

DRAGON BANE

APPEARANCE Silver Tooth

NAME Grimm (Heroic)

STR 12 CON 12 AGL 15 INT 13 WIL 14 CHA 10

EXHAUSTED SICKLY DAZED ANGRY SCARED DISHEARTENED

DAMAGE BON. STR 04 DAMAGE BON. AGL 04 MOVEMENT 14 ENCUMBRANCE LIMIT 6+2

ABILITIES & SPELLS

Bank
 Fireball ✓
 Pillar
 Pispel
 Lock/Unlock
 Slow Fall
 Cook Food
 Hunting Instincts

GOLD 183
 SILVER 9
 COPPER 5

SKILLS

- ◆ 6 Acrobatics (AGL)
- ◆ 14 Awareness (INT) ✓
- ◆ 5 Bartering (CHA)
- ◆ 6 Beast Lore (INT)
- ◆ 5 Bluffing (CHA)
- ◆ 6 Bushcraft (INT)
- ◆ 5 Crafting (STR)
- ◆ 14 Evade (AGL)
- ◆ 13 Healing (INT)
- ◆ 6 Hunting & Fishing (AGL)
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- ◆ 6 Riding (AGL)
- ◆ 6 Seamanship (INT)
- ◆ 6 Sleight of Hand (AGL)
- ◆ 6 Sneaking (AGL)
- ◆ 13 Spot Hidden (INT) ✓
- ◆ 6 Swimming (AGL)

WEAPON SKILLS

- ◆ 5 Axes (STR)
- ◆ 6 Bows (AGL)
- ◆ 5 Brawling (STR)
- ◆ 6 Crossbows (AGL)
- ◆ 5 Hammers (STR)
- ◆ 12 Knives (AGL)
- ◆ 12 Slings (AGL)
- ◆ 5 Spears (STR)
- ◆ 12 Staves (AGL)
- ◆ 5 Swords (STR)

SECONDARY SKILLS

- ◆ 17 Elementalism

INVENTORY

- 1 Grimoire
 - 2 Orbuculum
 - 3 Bottle
 - 4 Food 8
 - 5 Wand
 - 6 Torch 5
 - 7
 - 8
 - 9
 - 10
- MEMENTO Backpack +2

TINY ITEMS
 Flint & Tinder
 Demon sense r.o.g
 Quills
 Paper
Long page

ARMOR Leather
 BANE ON:
 ◆ SNEAKING ◆ EVADE
 ◆ ACROBATICS

HELMET Boots & cloak
 BANE ON:
 ◆ AWARENESS
 ◆ RANGED ATTACKS

WILLPOWER POINTS 14

WEAPON / SHIELD STAFF GRIP 24 RANGE 2 DAMAGE D8 DURABILITY 9 FEATURES Butchering type

HIT POINTS 12

DEATH ROLLS SUCCESSSES FAILURES
 ◆ ◆ ◆ | ◆ ◆ ◆

THH