

PLAYER

KIN \_\_\_\_\_ AGE \_\_\_\_\_

PROFESSION \_\_\_\_\_

WEAKNESS \_\_\_\_\_

# DRAGON BANE

APPEARANCE

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\_\_\_\_\_

NAME \_\_\_\_\_

STR CON AGL INT WIL CHA

EXHAUSTED SICKLY DAZED ANGRY SCARED DISHEARTENED

DAMAGE BON. STR

DAMAGE BON. AGL

MOVEMENT \_\_\_\_\_ ENCUMBRANCE LIMIT \_\_\_\_\_

ABILITIES & SPELLS

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SKILLS

- ◆ \_\_\_\_\_ Acrobatics (AGL)
- ◆ \_\_\_\_\_ Awareness (INT)
- ◆ \_\_\_\_\_ Bartering (CHA)
- ◆ \_\_\_\_\_ Beast Lore (INT)
- ◆ \_\_\_\_\_ Bluffing (CHA)
- ◆ \_\_\_\_\_ Bushcraft (INT)
- ◆ \_\_\_\_\_ Crafting (STR)
- ◆ \_\_\_\_\_ Evade (AGL)
- ◆ \_\_\_\_\_ Healing (INT)
- ◆ \_\_\_\_\_ Hunting & Fishing (AGL)
- ◆ \_\_\_\_\_ Languages (INT)
- ◆ \_\_\_\_\_ Myths & Legends (INT)
- ◆ \_\_\_\_\_ Performance (CHA)
- ◆ \_\_\_\_\_ Persuasion (CHA)
- ◆ \_\_\_\_\_ Riding (AGL)
- ◆ \_\_\_\_\_ Seamanship (INT)
- ◆ \_\_\_\_\_ Sleight of Hand (AGL)
- ◆ \_\_\_\_\_ Sneaking (AGL)
- ◆ \_\_\_\_\_ Spot Hidden (INT)
- ◆ \_\_\_\_\_ Swimming (AGL)

WEAPON SKILLS

- ◆ \_\_\_\_\_ Axes (STR)
- ◆ \_\_\_\_\_ Bows (AGL)
- ◆ \_\_\_\_\_ Brawling (STR)
- ◆ \_\_\_\_\_ Crossbows (AGL)
- ◆ \_\_\_\_\_ Hammers (STR)
- ◆ \_\_\_\_\_ Knives (AGL)
- ◆ \_\_\_\_\_ Slings (AGL)
- ◆ \_\_\_\_\_ Spears (STR)
- ◆ \_\_\_\_\_ Staves (AGL)
- ◆ \_\_\_\_\_ Swords (STR)

SECONDARY SKILLS

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INVENTORY

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MEMENTO  
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TINY ITEMS  
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GOLD \_\_\_\_\_

SILVER \_\_\_\_\_

COPPER \_\_\_\_\_

ARMOR

ARMOR RATING \_\_\_\_\_

BANE ON:  
◆ SNEAKING ◆ EVADE  
◆ ACROBATICS

HELMET

ARMOR RATING \_\_\_\_\_

BANE ON:  
◆ AWARENESS  
◆ RANGED ATTACKS

◆ ROUND REST ◆ STRETCH REST

WILLPOWER POINTS

WEAPON/SHIELD GRIP RANGE DAMAGE DURABILITY FEATURES

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HIT POINTS

DEATH ROLLS \_\_\_\_\_ SUCCESSES \_\_\_\_\_ FAILURES \_\_\_\_\_



PLAYER

KIN

AGE

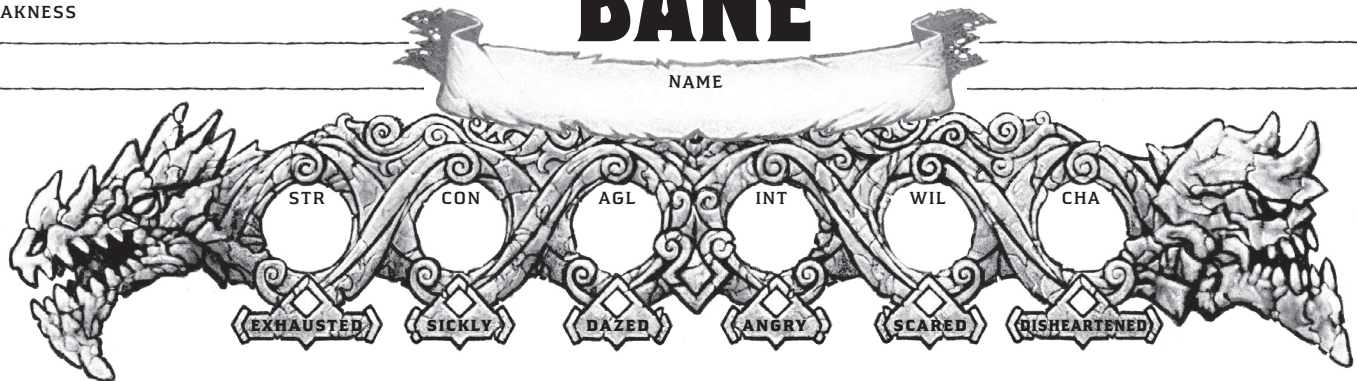
PROFESSION

WEAKNESS

# DRAGON BANE

APPEARANCE

NAME



**DAMAGE BON. STR**

**DAMAGE BON. AGL**

**MOVEMENT**

ENCUMBRANCE LIMIT

**ABILITIES & SPELLS**

**SKILLS**

**INVENTORY**

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- ◇ \_\_\_\_\_ Acrobatics (AGL)
- ◇ \_\_\_\_\_ Awareness (INT)
- ◇ \_\_\_\_\_ Bartering (CHA)
- ◇ \_\_\_\_\_ Beast Lore (INT)
- ◇ \_\_\_\_\_ Bluffing (CHA)
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- ◇ \_\_\_\_\_ Sneaking (AGL)
- ◇ \_\_\_\_\_ Spot Hidden (INT)
- ◇ \_\_\_\_\_ Swimming (AGL)

- WEAPON SKILLS**
- ◇ \_\_\_\_\_ Axes (STR)
  - ◇ \_\_\_\_\_ Bows (AGL)
  - ◇ \_\_\_\_\_ Brawling (STR)
  - ◇ \_\_\_\_\_ Crossbows (AGL)
  - ◇ \_\_\_\_\_ Hammers (STR)
  - ◇ \_\_\_\_\_ Knives (AGL)
  - ◇ \_\_\_\_\_ Slings (AGL)
  - ◇ \_\_\_\_\_ Spears (STR)
  - ◇ \_\_\_\_\_ Staves (AGL)
  - ◇ \_\_\_\_\_ Swords (STR)

**SECONDARY SKILLS**

- ◇ \_\_\_\_\_
- ◇ \_\_\_\_\_
- ◇ \_\_\_\_\_
- ◇ \_\_\_\_\_
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MEMENTO

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TINY ITEMS

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**GOLD**

**SILVER**

**COPPER**



**ARMOR**

- BANE ON:**
- ◇ SNEAKING
  - ◇ EVADE
  - ◇ ACROBATICS



**HELMET**

- BANE ON:**
- ◇ AWARENESS
  - ◇ RANGED ATTACKS

◇ ROUND REST    ◇ STRETCH REST

**WILLPOWER POINTS**

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**WEAPON/SHIELD**

**GRIP**

**RANGE**

**DAMAGE**

**DURABILITY**

**FEATURES**

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**HIT POINTS**

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**DEATH ROLLS**    **SUCCESSES** | **FAILURES**

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